

RUN GRAMMIE RUN

CHARACTER COLOR SCHEMES

| CHARACTER | COLOR | COLOR | CHARACTER |
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| GRAMMIE | Always wearing something pink. At first, very little pink, mostly motley combos to signify that Grammie is “acting out” like a teen would. As Grammie progresses, the “wild” colors start to disappear, her clothing become more “coordinated” and modest. | Basic Light Green. Bud is always (except in tux) wearing his coveralls. Pastel light green formal shirt with tux. | BUD HIS TURBO-BAJA IS A LIME-GREEN EMPHASIS |
| ELAINA | Black. Accents are Light Peach, Cream, Ivory. Always formal. Always. | White shirts with dark Navy (almost black) pants, white socks, black dress shoes. His tux is white or ivory, his shoes and tie white. | WALLACE HIS WHEELCHAIR HAS RED FENDERS THAT BECOME SILVER WHEN HE WEARS HIS TUX |
| CAROLINE | Dual-color to represent dual-personality. Navy/denim in Flight Attendent Uniform, all other times Red, including formal and garden wear. | Brown and Forest Green, hiking boots when outdoors, HushPuppies or similar indoors, always brown. Exception is tux, which is black w/white shirt, dark green tie. | JACK “EARTHY GUY”, ROOTS TO CAROLINE’S “FLIGHTS OF FANCY” - LLBEAN DAPPER. |
| MARIA | Purple. Pastel or shocking. Everything, including formal and running gear. | Light Gray at the start. Starkly drab. Goes Dark Gray (Charcol) after rejection by Maria. Gets lighter again as he tries to win her back. Spots of Yellow are slowly added as he progresses. Tux has pale yellow shirt. | RENATO HIS SKATEBOARD IS FLASHY - CHROME AND BLINKING LIGHTS. |